

Interaction And Audience

Title	Interaction And Audience
Subtitle	Not provided.
Lead-in / Abstract	Curatorial issues specific to physical new media are discussed. In particular, interaction, and audience are explored. Examples include SFMOMA's <i>010101 Rafael Lozano-Hemmer</i> , <i>Harrell Fletcher</i> , <i>Miranda July</i> , and <i>Rirkrit Tiravanija</i> .
Participants and speakers	Graham, Beryl ("C. E. Graham") (GB)
Short biography of participants	Beryl Graham is currently Senior Research Fellow at the School of Art, Design, Media and Culture, University of Sunderland, is a writer, curator and educator, and is co-editor of CRUMB. She curated Serious Games for the Laing and Barbican art galleries. Her Ph.D. concerned audience relationships with interactive art in gallery settings, and she has written widely on the subject for books and periodicals including Leonardo, Art Monthly, and Switch. Her book Digital Media Art, was published by Heinemann in 2003, and she received an AHRB grant to conduct primary research at SFMOMA. Dr. Graham has presented papers at conferences including Navigating Intelligence (Banff), Museums and the Web (Seattle), and ISEA (Liverpool). < http://www.berylgraham.com >.
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