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Silhouette Interference

"Exist" can not express clearly that the relationship between architecture and human beings. In relation to each other, "which is facing the situation," it will be a more appropriate representation. In this work a relationship with each other and the relationship to talk about any situation that is being created. In everyday reality, the components of buildings and building materials that are important in this work. This material simultaneously with the passage of time on one screen is composed of the accident scene to form one. Such moments of everyday life and look to each other can be combined to give the time to create a spatial configuration. In other words, the audience, even

Fig. 1: Performance Examples

Fig. 2: Windows and Architecture Screen Capture

Fig. 3: Architecture Screen Capture

the same material as the reality of the movement will be transferred. Now I live the life of Trier buildings are also used as the material is. The algorithm by which each is composed as incidental circumstances, time and place will be sentenced. In the real world of silhouette boundary points are made in the interaction. The projection shows a silhouette of a localized audience in the space of the building and will meet daily.
jeonghopark.de/silhouetteinterference/silhouetteinterference.html