



ISEA 2019, GWANGJU

# TRANSFORMING LITERATURE

network

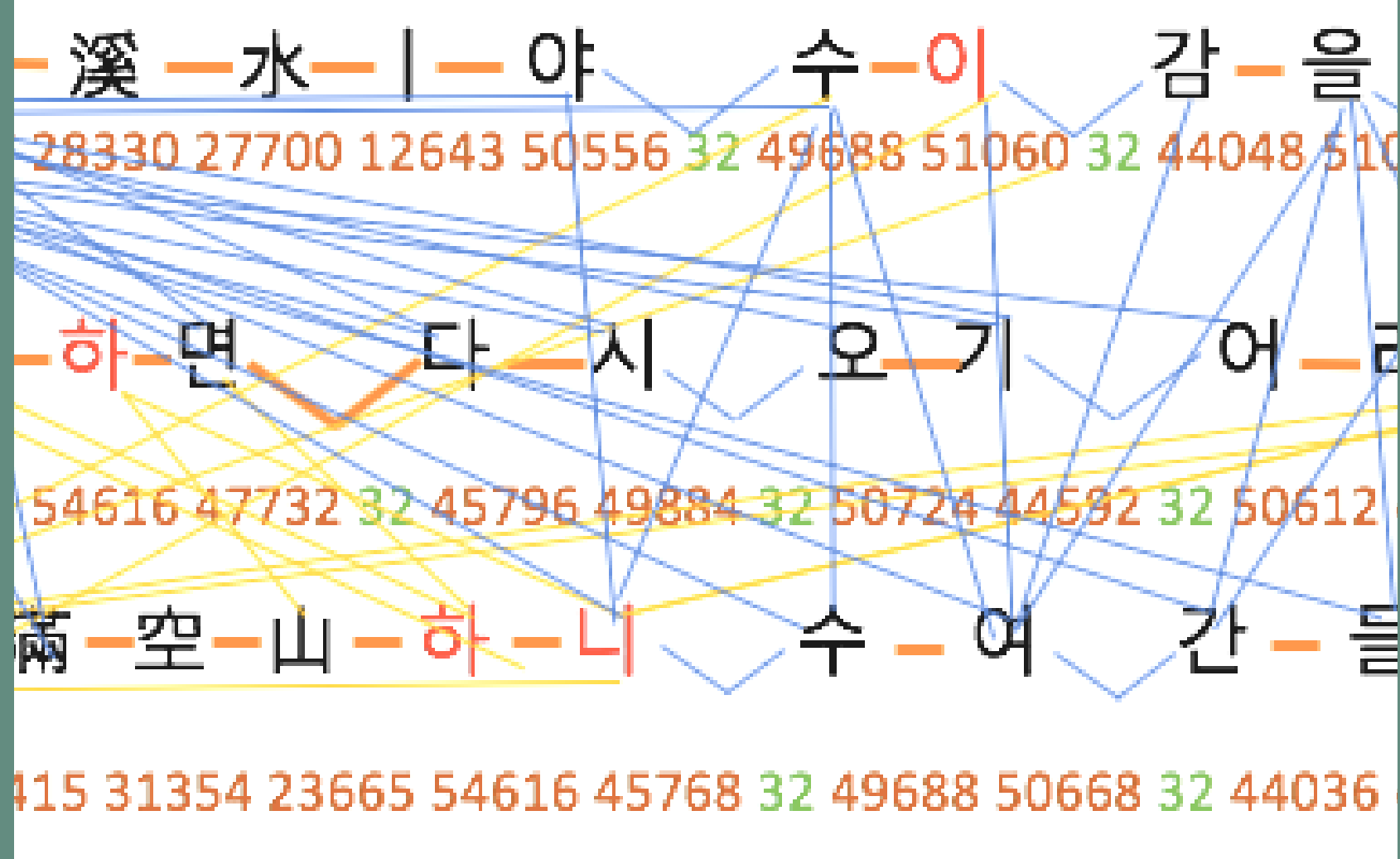
**WHAT WE DO**

**Transform the way  
literature is experienced**

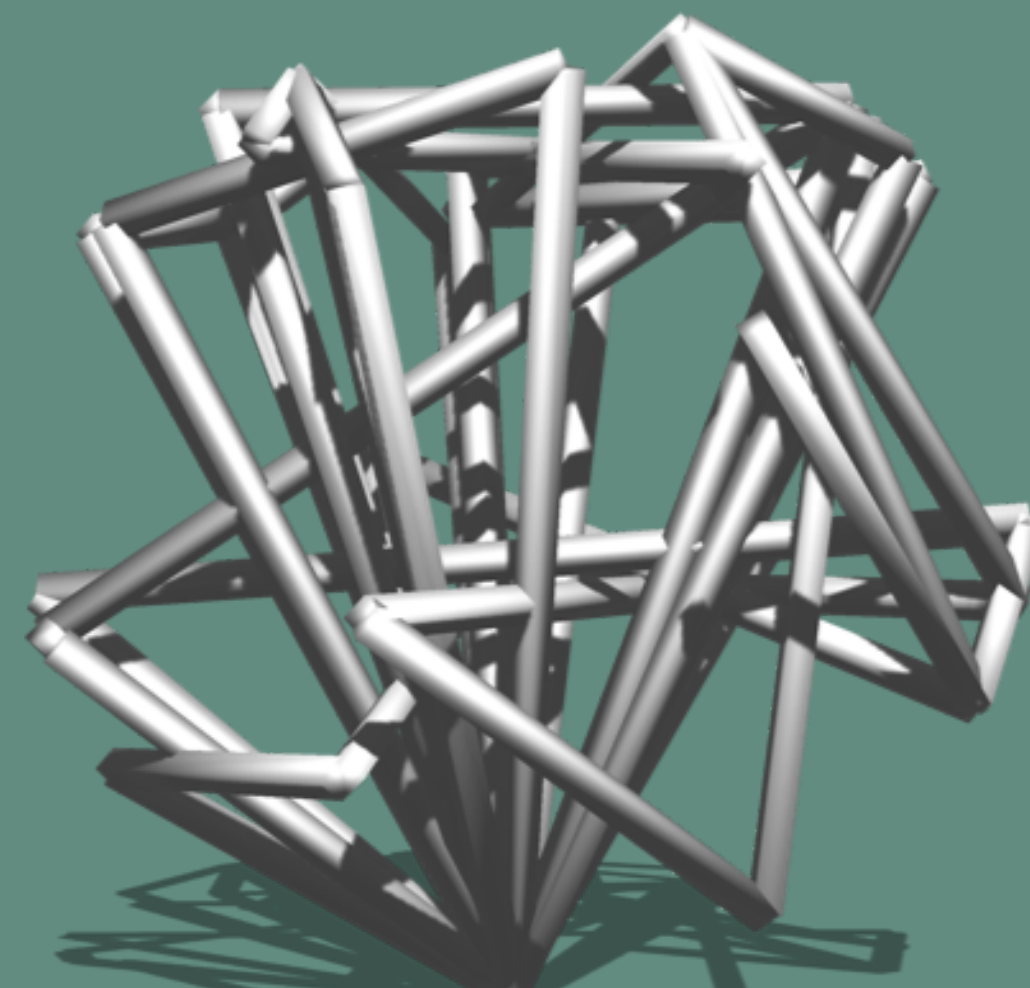
**HOW**

**Digital technologies to provide new  
ways to access literary texts**





**Creative  
algorithms**

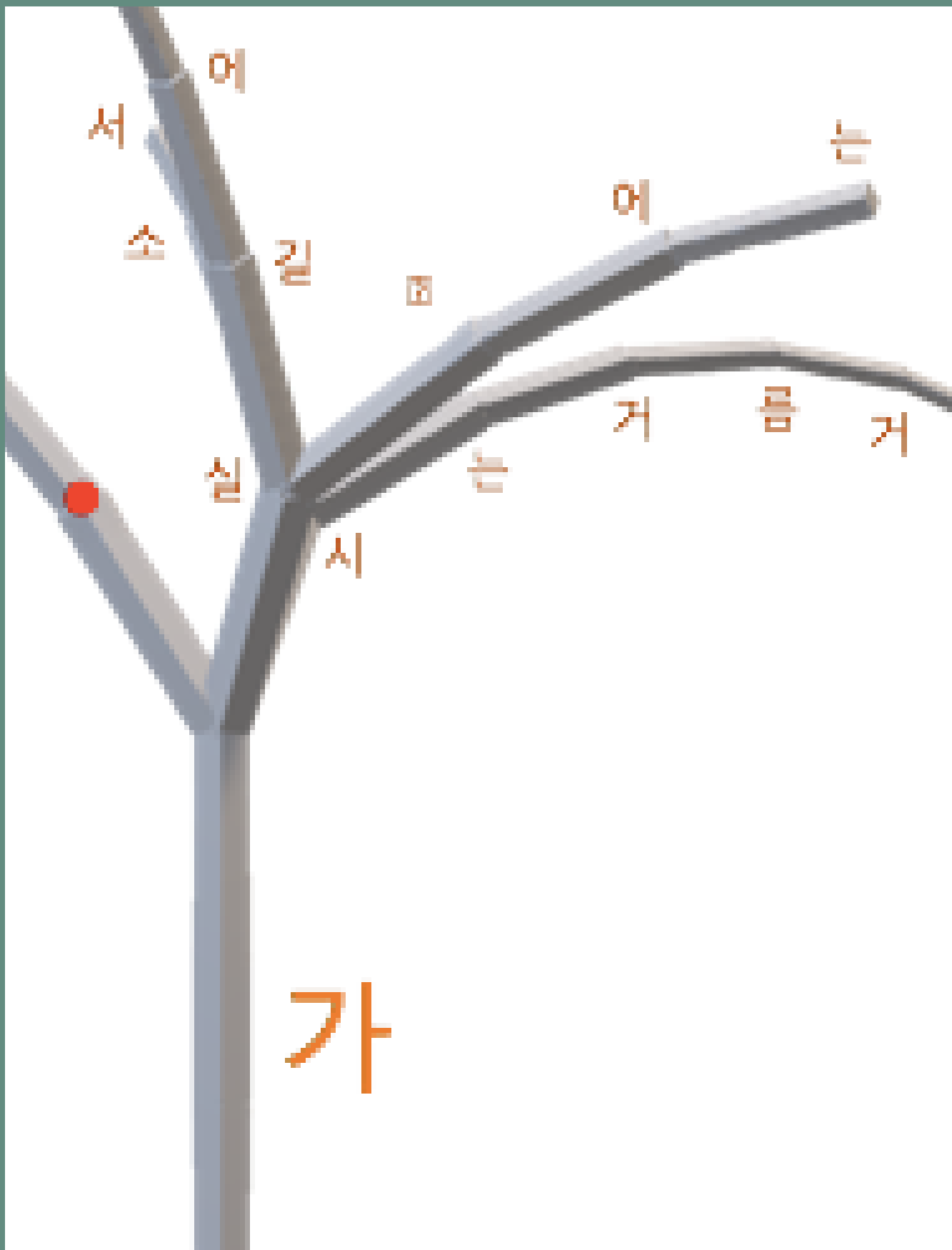




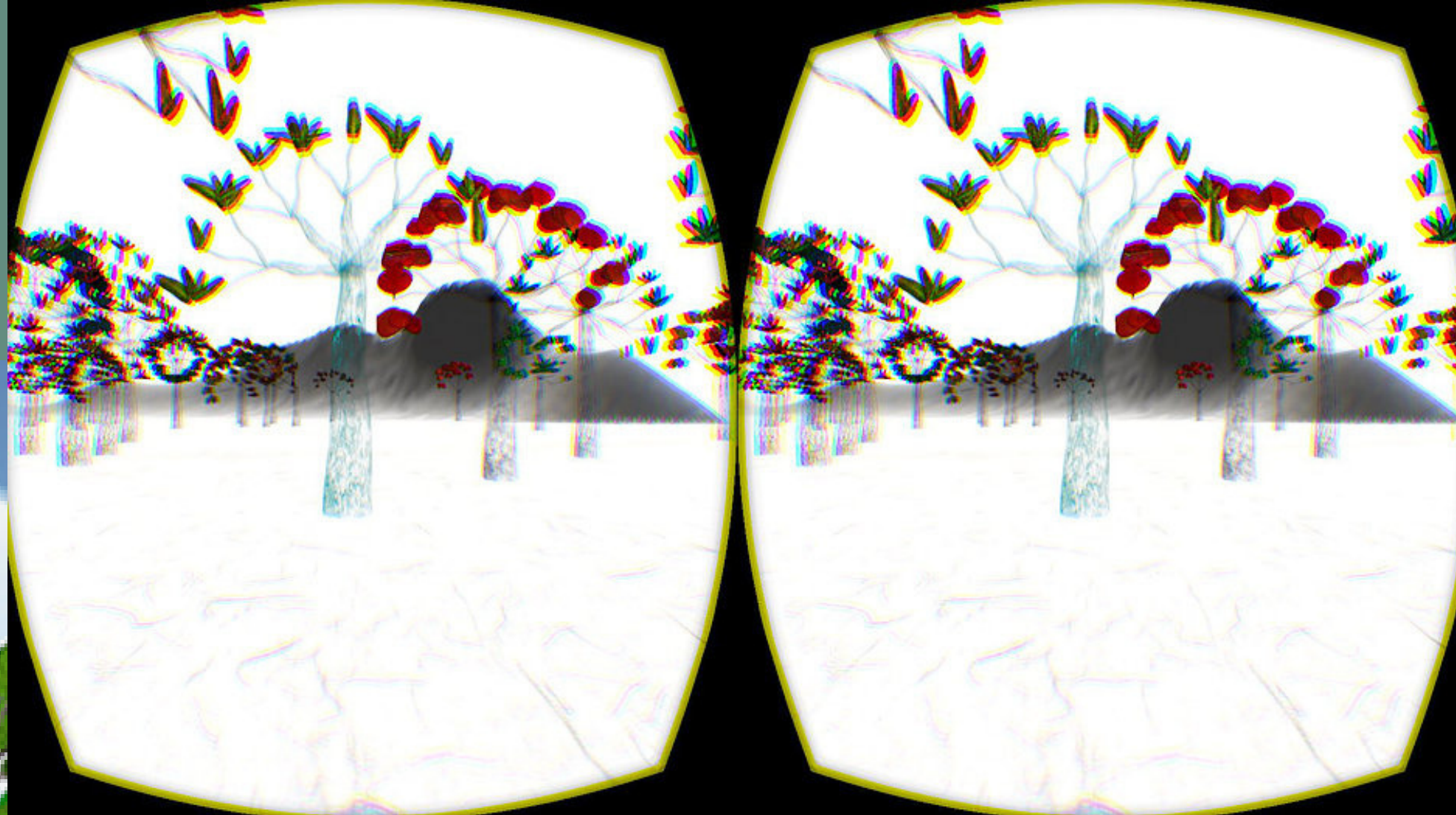


**3D  
printing**









**Exploring in  
Virtual  
reality**



# Reading in Virtual reality

## Alice's Adventures in Wonderland

### Chapter 1

#### Down the Rabbit-hole

Alice was beginning to get very tired of sitting by her sister on the bank, and of having nothing to do: once or twice she had peeped into the book her sister was reading, but it had no pictures or conversations in it, 'and what is the use of a book,' thought Alice 'without pictures or conversation?'

So she was considering in her own mind (as well as she could, for the hot day made her feel very sleepy and stupid), whether the pleasure of making a daisy-chain would be worth the trouble of getting up and picking the daisies, when suddenly a White Rabbit with pink eyes ran close by her.





The background image is a virtual reality scene of a cobblestone street at night. The street is paved with irregular cobblestones and is flanked by multi-story buildings with warm, glowing windows. Several streetlights with ornate, glowing lanterns are positioned along the street, casting a warm, yellowish light. The scene is slightly blurred, giving it a sense of depth and immersion. A dark, indistinct object, possibly a piece of furniture or a structure, is visible in the foreground on the right side. The overall atmosphere is cozy and atmospheric.

# Listening in Virtual reality



# Who Are We?

Researchers, developers,  
educators and librarians

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Comune di  
Milano

**Milano**  
City of  
Literature